

# Curriculum Vitae

<b>Contact Information</b>	
Name:	Jordan Elliot Finch
Address:	6 Roman Row, Marl Close Yeovil, Somerset BA21 3NF
Phone:	+44 (0)7492 867 569
E-mail:	<a href="mailto:jordan.e.finch@gmail.com">jordan.e.finch@gmail.com</a>
Portfolio:	<a href="http://finchyy.co.uk">http://finchyy.co.uk</a>

<b>Personal Information</b>	
Date of Birth	28/10/1996
Place of Birth	Yeovil, England
Nationality	British
Sex	Male
Marital Status	Single

<b>Education and Qualifications</b>	
<b>Westfield Academy (2008 - 2013)</b>	
Subject	Grade ( <i>Modules</i> )
GCSE Maths - Higher	A (A*, A, A)
GCSE Science - Core	B
GCSE Physics	C
GCSE English	C
BTEC Applied Science	Pass
ICT Functional Skills - Level 2	Pass
OCR National ICT	Merit

Yeovil College (2013 - 2014)	
Subject	Grade (Units)
A2 Computing	B (B, D)
AS Computing	A (A, A)
AS Psychology	A (B, A)
AS Sociology	C (C, B)

Employment History		
Employer	Role	Duration
GamePoint B.V.	Junior Front-end Developer	29/06/15 - 26/06/15
Blueloop Ltd.	IT Technical Resource @ GWR	17/12/15 - 24/02/16

Skills	
<b>Languages</b>	
English	Native language
Dutch	Fair speaking/writing, good listening/reading
<b>Programming &amp; Web Development</b>	
C#.NET	<p>"Notekeeper" project for A-Level coursework:</p> <ul style="list-style-type: none"> <li>● Included creation of 473-page documentation <ul style="list-style-type: none"> <li>○ Problem analysis, solution-finding</li> <li>○ Class diagrams</li> <li>○ ER models</li> <li>○ Data-flow diagrams</li> </ul> </li> <li>● MySQL for login and data retrieval</li> <li>● SHA-256 &amp; salt data encryption method for secure storage of user's data</li> <li>● MONO framework for Android release</li> </ul>
Java	Experimented with Android's Java-powered SDK for the Android implementation of the "Notekeeper" project

HTML & CSS	<p>Experience with:</p> <ul style="list-style-type: none"> <li>• HTML5</li> <li>• HTML5 canvas</li> <li>• CSS3 animations</li> <li>• Flexible box-model (pre- and post-implementation)</li> <li>• Parallax effects</li> </ul>
PHP	<p>Experience with:</p> <ul style="list-style-type: none"> <li>• MySQL (via PDO)</li> <li>• PHPMailer</li> </ul>
JavaScript	<p>Experience with:</p> <ul style="list-style-type: none"> <li>• jQuery UI</li> <li>• Mustache.js</li> <li>• Unslider.js</li> <li>• HTML5 canvas handling</li> <li>• "OOP" for game processing, including collision detection algorithms</li> </ul>

<p><b>Web Development Work</b> (full details @ <a href="http://finchyy.co.uk">http://finchyy.co.uk</a>)</p>	
<p><a href="http://www.regaphotography.co.uk">Rega Photography</a> (<a href="http://www.regaphotography.co.uk">http://www.regaphotography.co.uk</a>)</p>	<p>Portfolio for Rega Photography. Includes:</p> <ul style="list-style-type: none"> <li>• Multiple JS-powered image sliders <ul style="list-style-type: none"> <li>◦ Unslider.js</li> </ul> </li> <li>• Custom client login pages <ul style="list-style-type: none"> <li>◦ jQuery &amp; PHP</li> </ul> </li> <li>• PayPal shop for clients to buy images <ul style="list-style-type: none"> <li>◦ JS &amp; PHP (using PayPal API)</li> </ul> </li> <li>• Booking system <ul style="list-style-type: none"> <li>◦ jQuery UI &amp; PHP (including PHPMailer)</li> </ul> </li> <li>• PHP-powered CMS</li> <li>• PHP back-end to handle security and validation</li> </ul>
<p><a href="http://intooblivion.co.uk">Into Oblivion</a> (<a href="http://intooblivion.co.uk">http://intooblivion.co.uk</a>)</p>	<p>Browser-based adventure RPG. Includes:</p> <ul style="list-style-type: none"> <li>• Huge PHP back-end, handling security and data processing</li> <li>• Heavy use of JavaScript to handle the game, including: <ul style="list-style-type: none"> <li>◦ AJAX, for executing back-end processes without disrupting gameplay</li> <li>◦ Seamless navigation</li> <li>◦ Inventory handling</li> <li>◦ Combat handling</li> <li>◦ Quest handling</li> </ul> </li> </ul>